

3 POINT SHOOT OUT RULES

RULE 1: COURT AND EQUIPMENT

- 1.1 Games will be played in the MAC Gym Courts. Play will be on both sides of the court.
- 1.2 Participants must bring their own basketballs or check them out from the ARC prior to their time slot. 2 basketballs are needed for each participant. Female participants will be able to use two Women's balls.

RULE 2: PLAYERS AND SUBSTITUTES

- 2.1 Each player must be a registered participant. You can also register at the tournament. Each player must possess a Rec Sports ONE pass to compete.
- 2.2 If a participant cannot compete, he or she may use a substitute to compete in the tournament, as long as the participant has not shot yet in the tournament. This substitute will be a permanent sub and he or she may not be another competitor in the tournament. Once a participant shoots in his or her schedule match, he or she must either continue on or drop out if necessary.

RULE 3: THE GAME

- 3.1 3 Point Shoot Out will be officiated by a Supervisor who will make sure participants are behind the 3 point arc when shooting. He or she will also record the makes and misses of each participant.
- 3.2 All players must check in with the Supervisor 5 minutes prior to game time.
- 3.3 Play will begin when the scoreboard clock starts. Each participant will have 1 minute and 20 seconds to shoot twenty-five 3 point shots at the 5 designated spots. At each spot, the player will have 5 shots, with the last shot being worth 2 points (the money ball).
- 3.4 There are up to 8 players in each group. Participants play "against" all other participants both inside and out of their division. The top overall shooters who have accumulated the most made 3 point shots in move onto the elimination rounds. Each shooter will have **3 rounds** to accumulate the most points.
- 3.5 Each participant shooting will have one or two rebounders and passers who will pass one of the balls back after he or she shoots. These rebounders and passers will either be friends of the participant or other players in the tournament.
- 3.6 The shooter can start shooting at the far left side or far right side of the court, but may not start at a middle spot.
- 3.7 There are no time-outs or stoppages for the 1 minute and 20 seconds of play.
- 3.8 The ball must be released prior to time expiring for the shot to count. The supervisor on that side of the court shall determine if the ball was released in time.

- 3.9 Each participant will have at most 5 practice shots before their official round starts.
- 3.10 Groups will be allotted 30 minutes for all players to shoot their 3 rounds. During playoffs, each match will be allotted 5 minutes.

RULE 4: SCORING

- 4.1 A successful shot from beyond the 3-point line counts as one point. The 5th/last shot at each designated spot will be worth two points (the money ball).
- 4.2 One spot is chosen by each participant to be the “money spot.” Every successful shot from that spot is worth two points.
- 4.3 A round will consist of 1 minute and 20 seconds
- 4.4 In the event that there is a tie in the regular or post season, the participants will compete against each other as the tie breaker
- 4.5 If a player arrives 5 minute passed their designated play time, he or she will forfeit their score for that round. The other participants will be allowed to shoot their allotted shots.

RULE 5: POSTSEASON

- 5.1 The top 8 participants who have made the most overall will continue to the playoff rounds.
- 5.2 Participants in the playoff rounds will shoot **2 rounds**, with the top 4 scorers advancing to the final round.
- 5.3 In the final round, the top scorer of the final 4 shooters will be the winner. In the event of a tie, players will compete again.
- 5.4 The point values of each shot will remain the same as the regular season.

Rule 6: Doubles Tournament

- 6.1 Each team will consist of two members. Substitutes will be allowed only before playoffs begin.
- 6.2 Scoring remains the same with each shot being worth 1 point, the last shot at each spot being worth 2 points, and all of the shots at “money spot” worth 2 points.
- 6.3 There will still be a total of 25 shots with 5 shots at five different locations around the 3-point arc. Teams can decide who will shoot from 2 spots and who will shoot from 3 spots. Once a team member begins shooting at a spot, he/she must complete all 5 shots at that spot before the next team member can shoot.
- 6.4 The team member not currently shooting will be the rebounder for the team member shooting.

6.5 All other rules remain the same as the singles tournament.