

NBA 2K20 Regular Teams Tournament

1. Eligibility

- a. All players must be registered on FusionIM
- b. All players must be registered for the Tournament
- c. All players must have a discord account (That is where all communication for the tournament will be held)

2. Check In

- a. All players must be signed in and ready to play by the scheduled match time
- b. If a player is not ready to play 10 minutes after the scheduled game time then the game is forfeited and the opposing team receives the win.

3. Disconnects

- a. In the case that a player disconnects before the first quarter is over and the score differential is within 10 points, the game will be immediately remade with the same settings, teams, and home/away status
- b. If the disconnect happens during the first quarter and the score differential is over 10 points or any time after the first quarter, then the score will be added to the remade game and only the remaining time will be played.
- c. Players will be required to work together to reach a “resume” point. Both players will not score until the clock has reached the point of the disconnect, and then the game will be “live” and continue normally.
- d. Be sure to take screenshots of both games to prove the score. The score will then be added from both games to reach our final score.
- e. Players should make their best possible effort to restore the second game to an accurate setting of the first game. This should include score, timeouts remaining, and possession of the ball.

4. Game Lobbies

- a. The team with the higher seed will be the hosting team.
- b. The hosting team will be responsible for setting up the game lobby with the correct settings and inviting the opposing team.
- c. Players should always screenshot the head to head screen to provide evidence of both players screen names and team selections and also give a timestamp of when the match began.

5. Tournament Format

- a. The tournament is an all day event
- b. The tournament will open with a one game qualifier to determine the seeding and brackets
 - i. The winners will be in the Gold Bracket and the losers will be in the Silver Bracket
 - ii. Score differential will determine the seeding in each of the brackets
- c. The tournament will then be single elimination
- d. Each match will be a best of 3 games
- e. The higher seeded team will be home first and then alternate for the following games

6. The Game

- a. NBA 2K20 is the official game to be used
- b. The game will be played by a single player
- c. Teams
 - i. Only current teams are allowed (No All-Star, All-Time, or History Teams)
 - ii. A player cannot use the same team for multiple games in one match
- d. Settings
 - i. Exhaustion: On
 - ii. Difficulty: Pro
 - iii. Game Style: Standard
 - iv. Time Limit: 5 Minutes per Quarter
 - v. Control: All
 - vi. Gamespeed: Normal
- e. No pauses are allowed outside of available timeouts. If a player uses the pause button, they must also use a timeout.

7. Reporting Scores

- a. Scores and Screenshots for each game and the overall match must be reported to the general Aggies at Home Gaming Google Sheet
- b. Scores and Screenshots for each game and the overall match must also be reported on Discord
- c. The scores for each game and the overall match must be reported by the winner
- d. Reporting inaccurate scores will lead to a forfeit