

## 8v8 Soccer Updated Rules Cheat Sheet

Summer 2019

1. Games will be 8v8, with a minimum of 6 to avoid forfeit.
2. Reschedule requests must be submitted 48 hours in advance to the Rec Sports office. *Please email [recsports@campusrec.ucdavis.edu](mailto:recsports@campusrec.ucdavis.edu) for reschedule requests, not Ben Dao.*
3. Games will begin at the designated game time. **There will no longer be a 5 minute grace period.** For example, if game time is scheduled for 7pm, both teams must be checked in and on the field ready to play at 7pm to avoid forfeit.
4. Game clock will be 20 minutes running. The clock will stop during the last two (2) minutes of the 2<sup>nd</sup> half if the goal differential is 2 or less.
5. All free kicks are now direct kicks (there are no indirect kicks).
6. All throws, including throw-ins and any throws made by a keeper, must be made using a one-handed, underarm motion. These throws must be under knee height in a horizontal or downward motion (think softball pitch).
7. Goal kicks no longer need to go outside the penalty area. A goalkeeper may pass or throw to a teammate within the penalty area.
8. Goalkeepers may not punt the ball. All kicks must start with the ball on the ground.
9. All throws from the goalkeeper cannot be directly passed back to the goalkeeper.  
INFRACTION: Free direct kick at spot of the infraction. If in penalty area, direct kick will be taken 5 yards outside penalty area.
10. All participants will need a Summer Session 1 Rec sports ONE pass and current CR membership. Anyone not taking current summer session classes will need a CR membership, including graduate students with a GSR appointment. Those with a valid pass will be marked with a [SS1] on the roster.